

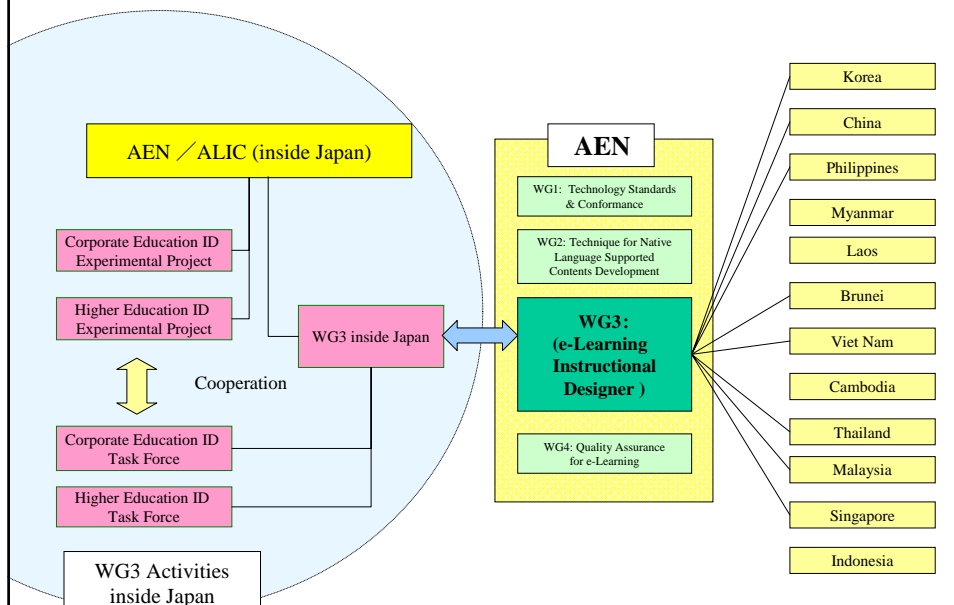
AEN WG3

e-Learning Instructional Designer for Corporate Education and Higher Education

Dec. 11th , 2003

WG3 Chair person
Yutaka Sayeki
The Research Institute of
Aoyama Gakuin University

The Position of AEN WG3



e-Learning Professionals

- Project Manager or Project Leader
- Subject Matter Expert (SME)
- **Instructional Designer**
- System Administrator
- Mentor
- Tutor
- Moderator
- Coach

The Objective of AEN WG3

Cultivating e-Learning professionals for both corporate education and higher education

- Creating the maps of the skill and the knowledge required for e-Learning Instructional Designer
- Developing educational programs for e-Learning Instructional Designer
- Establishing the authorizing systems of e-Learning Instructional Designer qualification

The Members of AEN WG3

WG3 Chair person : Yutaka Sayeki (Japan)

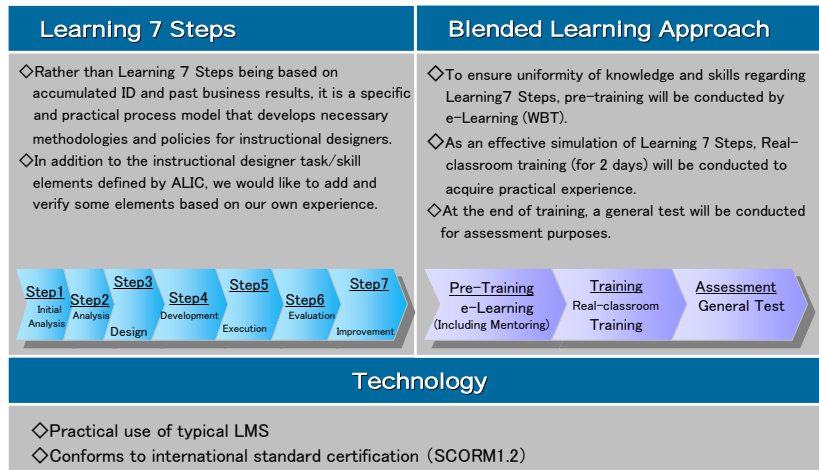
Brunei	ICT Centre, Universiti Brunei Darussalam
China	Beijing Normal University
Japan	Aoyama Gakuin University, Keio University, Tokyo Institute of Technology, Waseda University, Iwate Prefectural University, Hitachi, Nihon Unisys, Fujitsu
Korea	KALIC, Dunet Inc., Hanyang University
Malaysia	Open University Malaysia
Philippines	Graduate School of Business De La Salle, Department of Science and Technology, University of the Philippines Open University
Singapore	Nanyang Technological University
Thailand	Chiang Mai University
Viet Nam	Vietnam National University of Hanoi

Outcome in 2003 (expected)

Output Expectation; training the e-Learning Instructional Designers for corporate education and for higher education

1. International inquiry report of noteworthy examples in Western countries
2. Needs inquiry report in Asian countries
3. Systematized skill and knowledge maps required for the e-Learning Instructional Designer qualification
4. Guidelines for methods of instructional design according to the ID-process in response to the systematized maps
5. Inquiry report and proposal of educational curriculum for training the e-Learning Instructional Designer

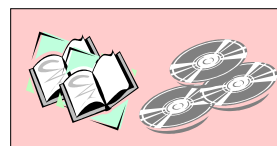
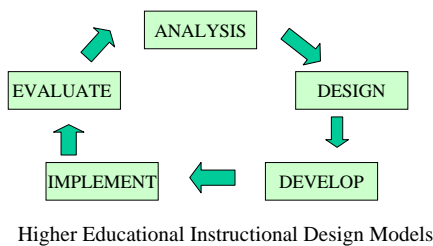
Development and Experimental Project in Japan e-Learning Instructional Designer for Corporate Education



Development and Experimental Project in Japan e-Learning Instructional Designer for Higher Education

Objectives

- ① To develop instructional design models
- ② To evaluate the effectiveness of developed instructional design models
- ③ To develop guidelines on how to adopt instructional design to higher education



Guidelines

Contribution to Vision of AEN WG3

AEN WG3 will work toward developing a framework of cultivating e-Learning professionals in Asia, and launch a joint development for curriculum and specialist qualification program of e-Learning Instructional Designer.

